



California / Nevada Community
Action Partnership



Community Action
FULFILLING the PROMISE

225 30th Street, Suite 200, Sacramento, CA 95816 ~ Phone: 916-443-1721 Fax: 916-325-2549

Stipends Available for CSBG T&TA Sustainability Activities

Cal/Neva is pleased to announce that four stipends are available to the CSBG network to fund CSBG T&TA sustainability activities.

Through the OCS CSBG T&TA Capacity Building for Ongoing Program and Strategic Planning – Contract #90EQ0191, Cal/Neva is offering the network with an opportunity to apply for stipends in the amount of \$2,500 to fund CSBG Training and Technical Assistance (T&TA) sustainability activities. Four stipends are available.

T&TA sustainability activities may include:

1. Development of or implementation of a strategic plan for CSBG program sustainability.
2. Resource development for CSBG sustainability, including marketing/outreach efforts, grant writing or an event/training.

Application and Reporting Deadlines

- Friday, September 2, 2011- Application due to Cal/Neva.
- Friday, September 9, 2011 - Awards announced and funds encumbered.
- Wednesday, October 5, 2011 - Activity and status report due to Cal/Neva.
- Monday, December 5, 2011 - Final report due to Cal/Neva, to include a final summary of activities and evaluation of outcomes.

Application Instructions

Type your application and include the header and project summary below. Applications must be received by 5 p.m. on Friday, September 2nd and can be submitted in the following ways:

1. Email to lynn@cal-neva.org (Word or PDF)
2. Fax to (916) 325-2549
3. Mail to: Cal/Neva, 225 30th Street, Suite 200, Sacramento, CA 95816

Application Header and Project Summary

Please include the following header and project summary as it appears below.

CSBG T&TA Sustainability Activities – Stipend Application

Agency:	Date:
Address:	
Contact & Title:	
Phone:	Fax:
Project Budget:	Email:

Project Summary: In 800 words or less, please describe the CSBG T&TA sustainability activity(s) to be conducted.